Human Hungry Hungry Hippos 2025

Rules and Information*

- Participants report to The Wex on March 15 at 9 a.m. For waiver confirmation and team check-in and run down of the rules
- Events start at 10 a.m.
- <u>ALL</u> participants need to have signed waiver. <u>MUST</u> be signed by parent/guardian for minors. Waiver available for download on the event webpage or at The Wex on event date.
- 4 to 6 players per team. Youth division teams need an adult "captain" onsite.
- One participant on the innertube at a time to gather balls with laundry basket. Other participants "launch" and "retrieve" the gathering participant with rope attached to inner tube.
- Up to 4 teams will compete at time in each arena gathering balls.
- Each round of competition will be based on time.
- During each 2-minute round, there will be a 1-minute intermission, at which time each team will switch player on the innertube.
 - Should team go to next round, they are to pick two different team mates to be on the tube in the first and second half of the
- round. Win a round by gathering the most balls in the allotted time.
- Event volunteers will monitor competition and make determinations.
- Helmets must be worn while on the ice. Bring your own our use one provided by The Wex. Number of helmets available are limited.
- Divisions may be adjusted at the discretion of the event organizer.

^{*}Rules and information are subject to change leading up to the event